KYLE ZHANG

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Experienced in big data and computer science for 5+ years, I am an ambitious sophomore at UPenn interested in gameplay engineering and SWE as a career. I thrive on challenges, love to learn, and welcome creative thinking and innovation. Overall, I find deep passion in technology, fintech, business, athletics, transportation and more.

EXPERIENCE

<u>Carenostics</u> Philadelphia, PA.

Product Development Intern

May 2023 - August 2023

- Executed comprehensive QA analysis for physicians at Hackensack Meridian Health, verifying and refining the accuracy of machine learning models to ensure reliable predictions and decisions.
- Leveraged Google Cloud BigQuery and Compute Engine to write sophisticated code, calculating and processing large-scale data for enhanced efficiency and insights.
- <u>Initiated</u> and led the QA Automation Project at Carenostics, identifying the potential for automation to save both time and resources for the startup.
 - Outlined and conveyed the vision to the R&D department, collaborating with engineers to design an
 automation tool that eliminates the need for human oversight in the QA process, resulting in significant time
 and cost savings.
- Utilized SQL to extract and analyze specific data on patients, medications, drugs, and dosages, enabling targeted insights and personalized care approaches.

Irrational Capital

Philadelphia, PA.

ML and Quantitative Research Intern

May 2023 - August 2023

- Spearheaded and directed the Title Conversion Project, leading researchers in NLP analysis of over 100k
 Classdoor job postings within Fortune 500 companies. The insights gained directly informed R&D efforts, enhancing strategies that resulted in a 15% improvement in predictive accuracy, contributing to better investment decisions for both the firm and its clients.
- Played a key role in refining four behavioral science and mathematical-based trading strategies, coarse and fine-tuning the models after conducting comprehensive comparisons using 15+ statistical metrics to evaluate performance and effectiveness, contributing to informed decision-making and strategy optimization.

LineupsValorant

Remote

Co-Founder, CEO & Full Stack Software Engineer

July 2021 – August 2023

- Spearheaded the founding, design, and development of the groundbreaking platform that addresses a significant pain point for the Valorant gaming community, revolutionizing how players create, share, and search for lineups.
- The platform has provided interactive, dynamic, and real-time support to over *hundreds of thousands* of Valorant players worldwide, resulting in a significant increase in player engagement and improved gameplay experience. We have averaged 5k active users/day & <u>6k Upvotes on Reddit</u>.

EDUCATION

University of Pennsylvania

Jerome Fisher M&T Dual Degree Program

BS Economics, The Wharton School & MS Computer Science, PennEngineering

- M&T Innovation Fund
- Wharton Undergraduate Entrepreneurship Club Technology Committee
- Athlete: UPenn Tennis
- UPenn Game Development and Research Club
- UPenn Autism Alliance Tennis Coach and Mentor

SKILLS

Leadership, Creative & Critical Thinking, Product Development, Al, ML, Python, Java, C++, C#, OCaml, Unreal, Unity